

2019 Adult Spring Softball Constitution and Bylaws



www.playroanoke.com

I. Purpose:

To offer a well-organized sports program that promotes sportsmanship and provides enjoyment for each participant. Herein these by-laws only cover those games played within the City of Roanoke.

II. Registration:

1. Team registrations must be received by the recreation department before the close of business on the published registration deadline. The entry fee (paid in full) must accompany the registration form for the team. Teams will not be included on the schedule if entry fee is not paid in full by registration deadline. Checks are to be made payable to City of Roanoke. No refunds will be issued after schedules have been created, unless league is dissolved. Team names that the athletic department feels are vulgar or suggestive will not be permitted.
2. Each player's full name (no nicknames) and signature must be on the team roster for them to be eligible to play. No team roster will be considered valid if all players have not signed by their name.
3. Team rosters must be filed with the department before their first game of the season. Rosters will consist of no more than **25** players. Rosters will be open the first two weeks of the season for players to be added and removed; the athletics department must be called to do this. **Rosters are finalized and players cannot be added after the first two (2) weeks for any reason!**
Parks and Recreation reserves the right to review/spot check rosters at any time during the season
4. **By the end of the first two weeks, a valid roster must be submitted or the team will forfeit every game until a valid roster is turned in.**
5. Any team misrepresenting their skill level may be moved to a different division or are subject to be removed with or without refund.

III. League Rules:

1. Players must be eighteen (18) years old on or before the first day of games in order to be eligible to play. Sixteen and seventeen year olds may participate **ONLY in church leagues and only with parental consent.** Parental consent forms are available from the department of parks and recreation office or by visiting our web site.
2. All Church team rosters must be signed by the minister of the church to verify that it is a church sponsored team. Churches that combine to form teams require the pastor's signature from each church.
3. Men are eligible to play only in Men's or Co-Rec. divisions. Women are eligible to play only in Women's or Co-Rec. divisions.
4. Transfer of players during the season is not allowed.

5. **A player is eligible for only one slow pitch team per division. Ex: A player may not play in Men's Rec. Lower and Men's Rec. Upper. Both are considered Men's Recreational divisions.**
6. All players must have matching jerseys with numbers to play. A matching jersey is defined as a uniform top that has the same team name or logo. Different color uniforms are allowed as long as the team name or logo matches. Teams may have shirts with numbers only, but they must be the same color. No vulgar or suggestive jerseys or team names will be allowed. **Teams must have their shirts by the beginning of the third week of the season.**
7. **It will be the official's responsibility to not allow any player on the field without a legal jersey.** If a player is ruled ineligible to play, then the player must be substituted for. If the team does not have a sub, the team will take an out in that spot in the lineup, as long as the number of players doesn't fall below the required number to play.
9. No player is allowed to wear metal baseball cleats in any City of Roanoke Spring or Fall Softball Leagues. Players found to be wearing metal baseball cleats after a game has begun will be immediately ejected. Football cleats (round) can be worn, but an umpire must check them before each game.
10. Teams that take first or second place in the lower leagues can be promoted to the upper league at the athletics staff discretion. Teams in lower leagues that appear to be far more advanced can be promoted to a more competitive league at any point during the season.

IV. Playing Rules:

1. All games will be conducted under official USSSA rules for slow pitch, except for provisions herein.
2. A team that does not have nine (9) players at the scheduled starting time will forfeit the game. **There will be a five (5) minute waiting period for the 6:15 PM or 6:30 PM start time only!**
3. All games will be **seven innings, sixty (60) minutes in length, or until the mercy rule is met**, whichever comes first, unless there is a tie.
 *Umpires (home plate) will have a timepiece and call out the game's start time, and teams will be responsible for recording it in their own book. **Game time begins when the official calls out the start time for the game.** Once time has expired, the current inning will be completed and no new inning will be started, unless the game is tied.
NOTE: *REGULAR SEASON GAMES WILL NO LONGER END IN TIES*
 - In the event of a tie at the end of regulation; overtime will be played as normal with the following exception, each team, will start there half inning with a runner on 2nd. That runner will be the last person to bat in the previous inning, male or female. This rule applies to the regular season only.
4. If a team is ahead by **fifteen (15) runs after four innings, or ten (10) runs after five innings**, the game will be called. **The flip-flop rule may be used if time permits and a team is down 10 or more runs after 4 at-bats**
5. The city will not supply softballs for leagues. All leagues must supply and hit their own softballs. The only balls that will be permitted are **12"USSSA Classic Plus balls. THERE ARE NO EXCEPTIONS TO THIS.**

The ball specifications are as follows:

League		Size	Center	Core
Men's	Open	12 inch	Poly	USSSA CLASSIC PLUS
Men's	Church	12 inch	Poly	USSSA CLASSIC PLUS
Co-Ed	All	12 inch	Poly	USSSA CLASSIC PLUS

6. One game ball from each team is to be given to the umpire prior to the start of each game. Balls can be switched at any time, as long as game play is not held up. Teams will hit their own ball; if the batting team's ball is fouled out of play, the other team's ball will be used until the original game ball is brought back into play.
7. Bats must be on the approved bat list from U.S.S.S.A or pass compression testing; the approved bat list can be viewed by going to www.playroanoke.com or <http://resources.usssa.com/usssa/usssa-general/licspmf.htm>.
SENIOR BATS ARE NOT PERMITTED IN THIS LEAGUE.
8. All bats will be tested with a bat compression tester. When a bat passes testing, a City of Roanoke tamper-evident sticker will be placed on the bat's barrel. Only bats with the City of Roanoke sticker will be allowed for use during all City of Roanoke parks and recreation games. Tampering with any bat or sticker is grounds for suspension.
 - If an illegal ball or illegal bat is caught being used, the umpire will take it out of play completely and hold on to it for Parks and Recreation review.
 - The first time a player is caught using an illegal bat or ball, he/she will be called out and all base runners will have to go back to their original bases. Parks and Recreation will review the ball/bat the next business day and if it is found to be tampered with or illegal that person is subject to suspension
 - The second time a team is caught using an illegal bat or ball in the same game; that game will be called and the suspected team will forfeit, pending review by Parks and Recreation.
 - If the umpire did not catch the illegal bat or ball, the team in the field would have to protest the illegal bat before the next batter has put the ball into play.
 - Suspension's for illegal or tampered with equipment will be at the discretion of the Parks and Recreation department.
9. Casts or braces made from hard plastic or metal materials are not allowed to be worn while participating in the game.
10. A game will be considered an official game if five (5) innings have been played (4 1/2) if the home team is winning. If a game gets called in the middle of an inning, after the fifth, the score will revert back to the last completed inning, unless it is the bottom of the inning and the home team is winning. **If a game is stopped before it is official, that entire game will be replayed at a later date.**
11. Items that are not specifically addressed in the by-laws or U.S.S.S.A. rule book are left to the discretion of the official in charge of the game.
12. Players attempting to reach a base should slide or give themselves up if a defensive player is in the act of making a tag (with the ball in their glove) or catching the ball. Base runners should attempt to avoid contact with the defensive player and give themselves up if the out is imminent. If contact does occur and, in the opinion of the umpire, excessive force or intent to make contact with a defensive player is made, the base runner will be called out and depending on severity of the contact could possibly be ejected from the game. Fake tags are not allowed and can result in ejection of the offender.
13. A team may start a game with 9, 10, 11 or 12 players, with the 11th and 12th players being Extra Hitters (EH). **A team starting with 9 players must take an out for the 10th position in the batting order.** Teams that start with 9 players and have the 10th player arrive after the game has started, may insert the 10th player in the game at any time.
14. Should a player become unable to finish a game and the team does not have a substitute, then an out will be called when that player's spot comes up in the batting order. Teams may not drop more than two players per game. Note: In Co-Rec. leagues, if a female batter comes out of the game and no substitute is available, then a male batter must also come out of the game. ***Unless taking a male player out would force you to drop below the minimum of 9 players. Playing with 5 males and 4 females is the only exception to breaking the 1 to 1 ratio. The team still takes an out for the 10th spot in the lineup.***

15. During games a manager and assistant manager who are actually playing in the game will be designated in the official book. During the course of the game the umpire(s) can ask a manager or assistant to control an unruly player(s). If they do not, the player(s) can be ejected and the manager can also be ejected. If no one is designated in the book, then the umpire will eject the offender and the player in the batting order under them. If a manager asks the umpire to eject a player because he/she cannot control them, the umpire can eject only the offender.
16. At no time can a team play with less than 9 players.
17. **Each team will be allowed one (1) male and one (1) female courtesy runner per inning. The male courtesy runner should be the team's last out made by a male; the female courtesy runner should be the team's last out made by a female. Courtesy runners may be substituted for the runner at any time in the inning.**
18. **For safety purposes, the pitcher may pitch up to 6 ft. directly behind the pitching mound.** The pitcher must pitch the ball toward home plate once motion has begun. There will be no faking or hesitation of pitching allowed. There will be no pitching between the legs or behind the back allowed. Any illegal motion will result in a ball being awarded to the batter.
19. The pitching arc will be **3 feet to 10 feet**. The ball after leaving the pitcher's hand must reach a minimum of 3 feet from the release point and not travel higher than 10 feet from the ground.
20. Umpires are not required to call illegal pitches before the ball reaches the batter. If an umpire feels that an illegal pitch has been made, a ball will be awarded to the batter after the ball crosses the plate.
21. A player after hitting a home run has to touch only first base. Any players on the bases at the time of the home run may walk off the field and all runs will be counted.
22. A batter shall be called out after he or she hits second foul after one strike.
23. Players may play anywhere on the field on any given batter.
24. The following home run limits (per game) will be enforced. Home runs that exceed limits will be counted as outs and baserunners will not advance.

League		Limit
Men's	Open	5
Men's	Church	5
Women's	Open	5
Women's	Church	5
Co-Rec.	All	3 (men), 3 (women)

25. Co-Rec. teams will consist of a minimum of nine (9) players. With at least four of them having to be female. Teams are allowed to play with more females than males, but not allowed to play with more males than females; unless they are playing with only nine (9) players. Co-Rec teams may start a game with nine (9) players (5 male, 4 female) but will take an out for the 10th spot in the lineup and the 10th player must be female. This is the only time a team may play with more males than females. A team may bat twelve with the 11th and 12th batters (EH's) being one male and one female or two females.
26. All four (4) outfielders must be positioned on the grass, until the batter swings. No fifth infielder is allowed.
27. In Co-ed. League, the pitcher may be male or female.
28. An outfielder may not throw the ball directly to first base in an attempt to throw out the batter. The outfielder must throw the ball to another infielder who is then allowed to throw to first base.

29. The batting order shall alternate gender. *Exception: When the batting order begins with a female, a team is playing with more females than males or when a team starts with 5 females and 4 males
30. When a male batter receives a base on balls or intentional walk, he is awarded first and second base while the next female batter will have the option to walk or bat.

V. **Behavior:**

1. **No drinking of alcoholic beverages on City of Roanoke property by any player or team personnel before, during or after a game. Any players or teams found violating this policy may be suspended from league play.**
2. Threats or assaults toward any recreation staff or official during or after a game will result in that person being expelled from the league and from any further participation in activities offered by this department. Additional criminal charges will also be filed against any person involved in this type of behavior.
3. **Profane or abusive language directed at an official or arguing with an official during or after a game will not be tolerated.** Such actions will result in the player being ejected. Players that have been ejected must immediately leave the premises. Continued use of profane language after ejection may result in suspensions for multiple games or possibly the entire season. Any coach or player ejected from a game will not be allowed to coach/play OR attend his/her team's next game. Any player ejected from 2 games in 1 season must sit out the rest of the season and will not be allowed to attend any games.
4. Fighting among players before, during or after a game on City of Roanoke property may result in the player and/or team being suspended from league play for an entire year. Profane or abusive language between players or criticizing another player may result in the offender(s) being ejected and/or suspended from the game and league.
5. **All suspension lengths for violation of any of the above rules will be made by the Athletic Programming Supervisor and Athletic Coordinator; and are subject to change after speaking with the involved parties and any witnesses if possible.**

VI. **Playoff Rules:**

1. All teams qualify for postseason playoffs. The program supervisor has the authority to withhold a team from postseason play if they have a history of forfeiting games or negative behavior throughout the season.
2. There is not a minimum game requirement for players to be eligible for the playoffs.
3. If two or more teams are tied in the final standings, the following tiebreakers will be used.
 - A. Teams record head-to-head
 - B. Total runs yielded in head-to-head games
 - C. Teams total runs yielded for the season
 - D. Coin flip
4. The mercy rule (15 after four, 10 after five) from the regular season will apply to all postseason games.
5. There will be no time limit on all Championship and "If Needed" games.
6. The end of season tournament will be double elimination.

VII. **Protest Procedures:**

1. Protests can only be made concerning player eligibility, rules, and violations of the bylaws. Official's judgment is not subject to protest. If a coach wishes to protest an incident, the following steps must be taken.

- a. The coach must notify the official and opposing coach of the protest at the time of the incident. Protests must be made before the last out. For no reason can a protest be made after a game is complete.
- b. The coach must file a written protest including a \$45 protest fee with the athletic director's office by 4:30 p.m. the next working day after the incident occurs. If the protest is upheld, the \$45 protest fee will be refunded. **Under no circumstances** will a protest be accepted by phone.

VIII. Weather Conditions:

1. In case of inclement weather, a message will be placed on the game cancellation hotline at **853-1196**. You may call after 4:00 P.M. to find out if games are being played. Social media and the Rained Out software will also be updated with cancellations.

IX. Makeup and Game Information:

1. If a game is postponed due to weather or field conditions, then the athletics supervisor will post makeup games on the athletics web site at www.playroanoke.com, **NO MAKEUP SCHEDULES WILL BE MAILED OUT.**
2. Access game schedules, team standings, field directions and other league information at the athletics web site. www.playroanoke.com.

X. Blood Policy:

1. Bleeding must be stopped, open wounds must be covered and clothes with blood on them must be changed.

XI. Lightning Policy:

1. Anytime lightning is visible, then all players, coaches, fans and umpires should take shelter immediately.
2. Flash / Bang method should be used to count seconds between lightning flash and thunder and then divide by five. This will give you distance of the lightning in miles. If the count is 30 seconds or less take shelter immediately.
3. **There must be a thirty (30) minute period without thunder and/or lightning before play may resume.**
4. Safe places for shelter would be fully enclosed metal vehicles with windows up, enclosed buildings or get as low to the ground as possible. Unsafe shelter areas would include outdoor metal objects like flag poles, fences, high mast light poles, metal bleachers, etc.
5. If you feel your hair standing on end or hear "crackling noises" you are in lightning's electrical field. Immediately remove metal objects (including baseball caps), place your feet together, duck your head and crouch down with hands on knees.
6. If anyone is struck by lightning Call 911 immediately. People who have been struck by lightning do not carry an electrical charge and are safe to handle. Apply CPR if you are qualified to do so.



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