

Roanoke Parks and Recreation Youth Team Athletics - Draft Procedure

The following procedure will be used when drafting any team co-sponsored by Roanoke Parks and Recreation.

After registrations have been completed in each area, recreation clubs will determine the number of teams they will have in each age division. If recreation clubs determine that there will be more than one team per age division, the players will be divided equally on all teams based on the draft procedures outlined below.

Draft Procedures

1. Recreation Clubs will schedule one player evaluation day and draft for each division having more than one team. All players will rotate through a determined set of sport specific drills allowing head coaches to observe and make evaluations. Players are free to leave once they have completed the entire rotation. Once all players have completed the rotation, the draft will begin. Late or absent players will be placed on teams by blind draft at the end of the official draft. **The Recreation Club's Athletic Director is required to be present during all player drafts held for their area. Athletic Directors and Parks and Recreation Athletic Staff will conduct the draft. Only Recreation Club Athletic Directors, Head Coaches, one Assistant Coach, and Parks and Recreation Staff will participate in the player evaluation and draft. Parents can be present for evaluation, but can not be involved.**

2. The recreation club's athletic director will draft players for any coach that does not show up to the draft. Their selections will be final.

3. Numbers will be drawn from a hat for the draft order.

4. **Frozen Player Rule**

Head and Assistant coach's sons or daughters are frozen and must be taken first.

Maximum Number of Coaches for Each Sport That Apply to the Frozen Player Rule:

(coaches can not refuse to draft if there are players still left on the table)

Basketball - One Head Coach, One Assistant Coach

(Each team must have 8 -15 players)

Baseball/Softball - One Head Coach, One Assistant Coach

(Each team must have 9 -15 players; 10 - 20 players for Tee Ball & Coach Pitch)

Football - One Head Coach, Four Assistant Coaches

(Each team must have 14 - 32 players)

Soccer - One Head Coach, One Assistant Coach

(Each team must have 7 - 16 players depending upon

bylaw guidelines)

5. **Legacy Rule**

If a player is returning to the same age group, he or she may stay on the same team. When they move up to the next level, they return to the draft. If a coach does not return to a team, the entire team goes back into the draft. Any coach returning in the same age group may keep all returning players and draft only the number of players required to fill his/her roster. When a head coach moves up an age group, they may keep only their own child. No other players

may move up with them. Requests that a player not play for a certain coach are subject to approval by the Recreation Club Athletic Director and must be submitted in writing with an explanation of good cause.

6. **Sibling Rule**

Siblings will be assigned to the same team, if both are eligible to play in that particular division. When the first sibling is drafted, the brother or sister is automatically assigned as the last pick for that team.

Definition of Sibling: Natural siblings, foster children, step children, or grandchildren living in the same house.

7. **Rule of Precedence**

The sibling rule always takes precedence over the frozen player rule.

8. **Transportation Requests**

Recreation Clubs may try to accommodate player’s requests to be on a certain team due to transportation issues, but nothing is guaranteed.

9. **Trading Players**

At the conclusion of the draft, before any coach leaves, coaches may trade a maximum of two players if both coaches agree. Trading players is not to be used to stack a team.

All trades must be approved by the recreation club athletic director and Parks and Recreation staff.

10. Once the draft is concluded and all teams are formed, there will be no trades made between teams and no player will be allowed to move up in any division. **No exceptions will be made.**

11. **Draft Selection Time Limit**

No more than three (3) minutes will be given to make draft selections. Athletic Staff or the athletic director may start a “clock” on a coach after he has been warned of his time violation. Penalty for violation of the imposed time restrictions is to have the violating coach make this selection at the end of the round.

12. Any problems that arise, not covered in these procedures, will be solved at the discretion of the recreation club’s athletic director and Roanoke Parks and Recreation Athletic Staff.

Sample Draft:

30 participants registered in the 9/10 age division.

Four teams will be necessary to accommodate all registered participants.

Blind Coaches Draw Selection Order	Team 1	Team 2	Team 3	Team 4
Round 1	1	2	3	4
Round 2	8	7	6	5
Round 3	9	10	11	12
Round 4	16	15	14	13
Round 5	17	18	19	20
Round 6	24	23	22	21
Round 7	25	26	27	28
Round 8			30	29
Total # of Players	7	7	8	8

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